

Song Sketch

Interface and Branding Guidelines





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Overview

Song Sketch is a multi-track recording application designed for musicians who want to “sketch” complex musical ideas. While other mobile studio apps are typically overly-complex and apps like Voice Memos overly-simplistic, Song Sketch occupies a middle ground, enabling robust recording and editing on the go without the complexities better suited to a desktop digital audio workstation (DAW).

Speed

Song Sketch is designed for speed. From the first screen, musicians are immediately able to record ideas by selecting the prominent record button at the bottom of the screen. This was the most requested feature by the musicians consulted for this project, so this design cue from the familiar voice memos application is implemented in Song Sketch.

Simple Recording

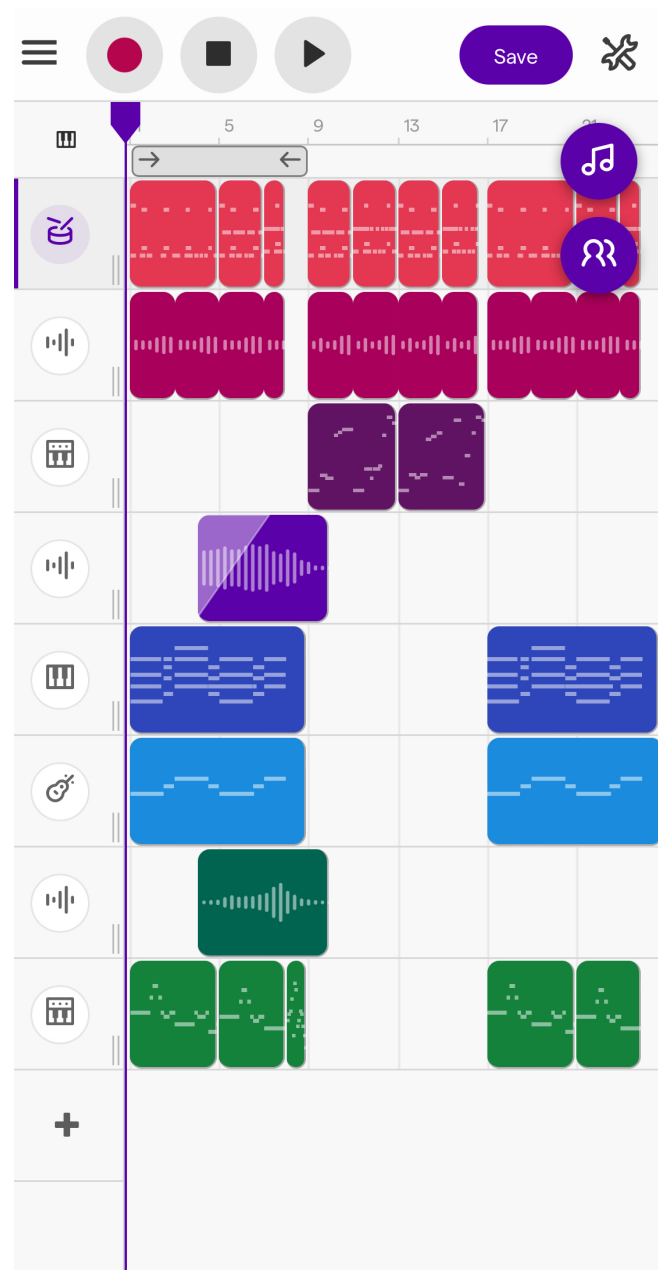
Musicians can record as many tracks as they’d like using two input options: the device’s internal microphone or direct input (DI), if a compatible accessory such as an iRig, is plugged into the device. Musicians who want to further manipulate tracks are given familiar editing options, such as trimming, looping, cutting and creating markers.

Intuitive Organization

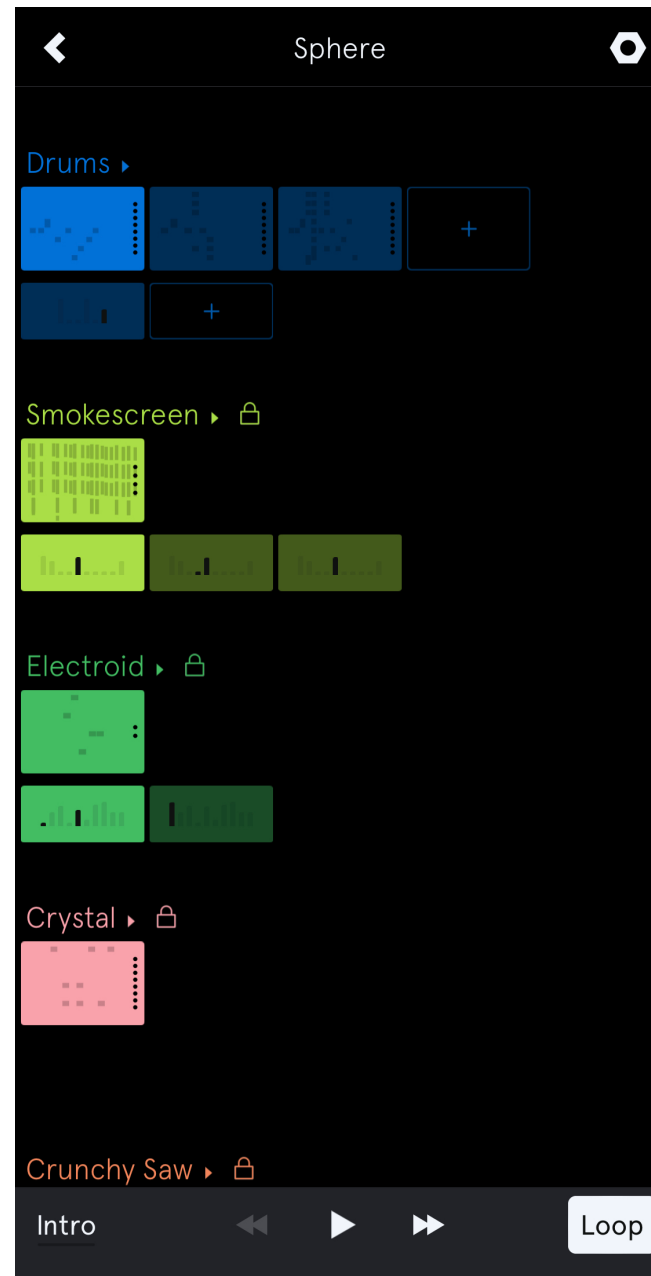
Song Sketch is built around a fully-featured and customizable file manager. Musicians often face the problem of losing song idea in a sea of unlabeled files. Several musicians consulted for this project noted that a robust file manager is essential to them. Song Sketch features advanced search and sorting capabilities, color-coding and a folder system for project management.

Advanced Sharing

Several of the musicians consulted commented that they find the certain indescribable “ethereal” quality to phone recording – caused by how a phone clips and compresses audio – an incredibly pleasing artistic effect. As such, Song Sketch allows musicians to export projects both as a “mix-down” of the audio and as “track stems” which can be imported to a desktop DAW for further editing.



Soundtrap
Spotify



Auxe Studio
Easybrain

Competitive Analysis

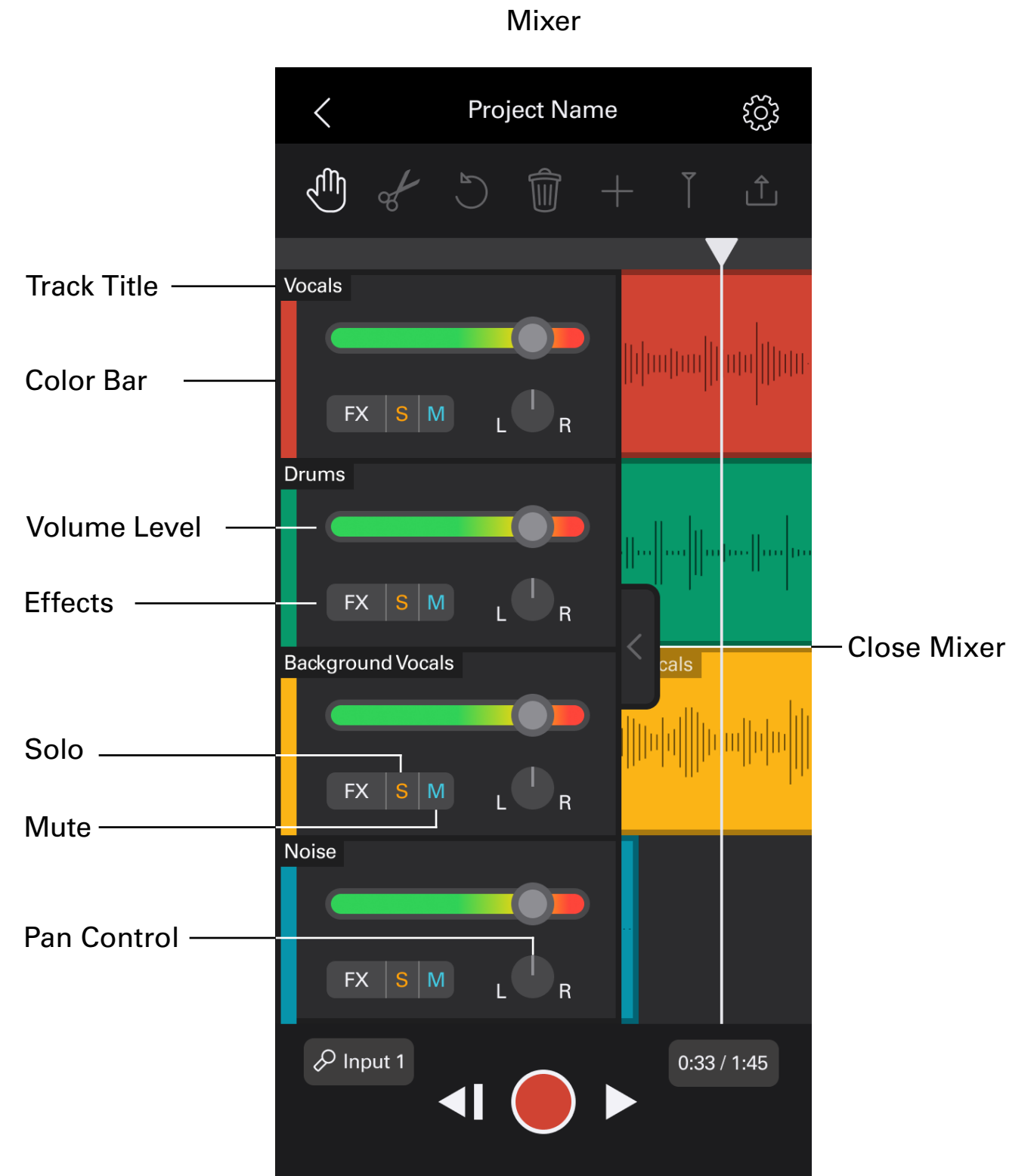
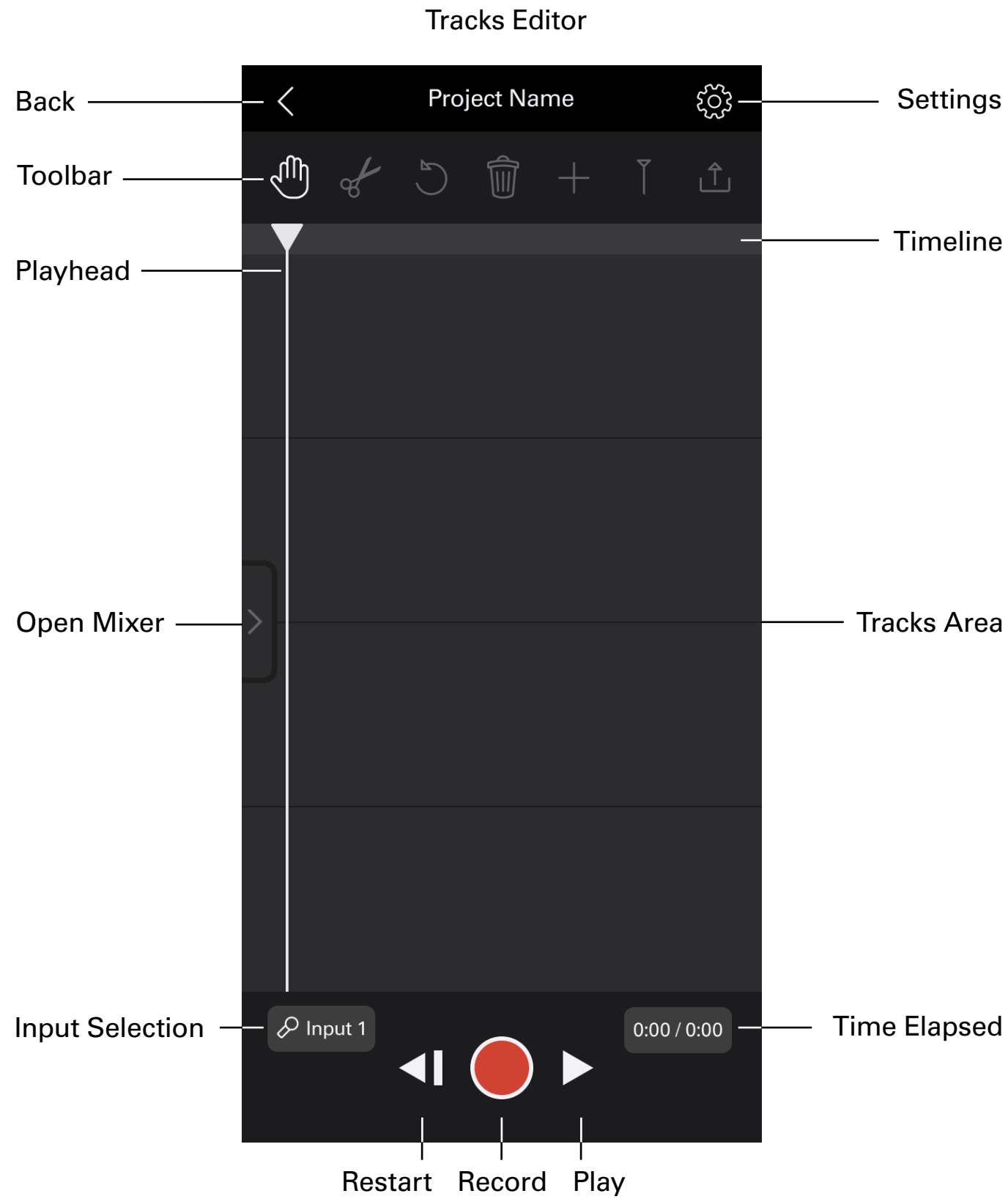
Existing mobile music creation apps largely fall into three categories: single-track recording apps like Voice Memos, mobile “studio replacement” apps and “looper” apps. Song Sketch operates in the space between these first two categories – offering the versatility of multi-track recording and editing without the bloat of attempting to emulate the studio environment. Song Sketch exists as a supplement to the desktop DAW, not a replacement.

Studio Replacement Apps

The “studio replacement” app Soundtrap, created by the digital streaming service Spotify, allows musicians to utilize built-in software instruments and drum loops to arrange and sequence complex songs. This type of app is more versatile than apps like Voice Memos, but this versatility can also be overwhelming. In attempting to consolidate the full feature-set of a desktop DAW to a touch interface, Soundtrap’s primary recording workflow is difficult to intuit, while simultaneously making the editing functionality essential to professional musicians too abstract.

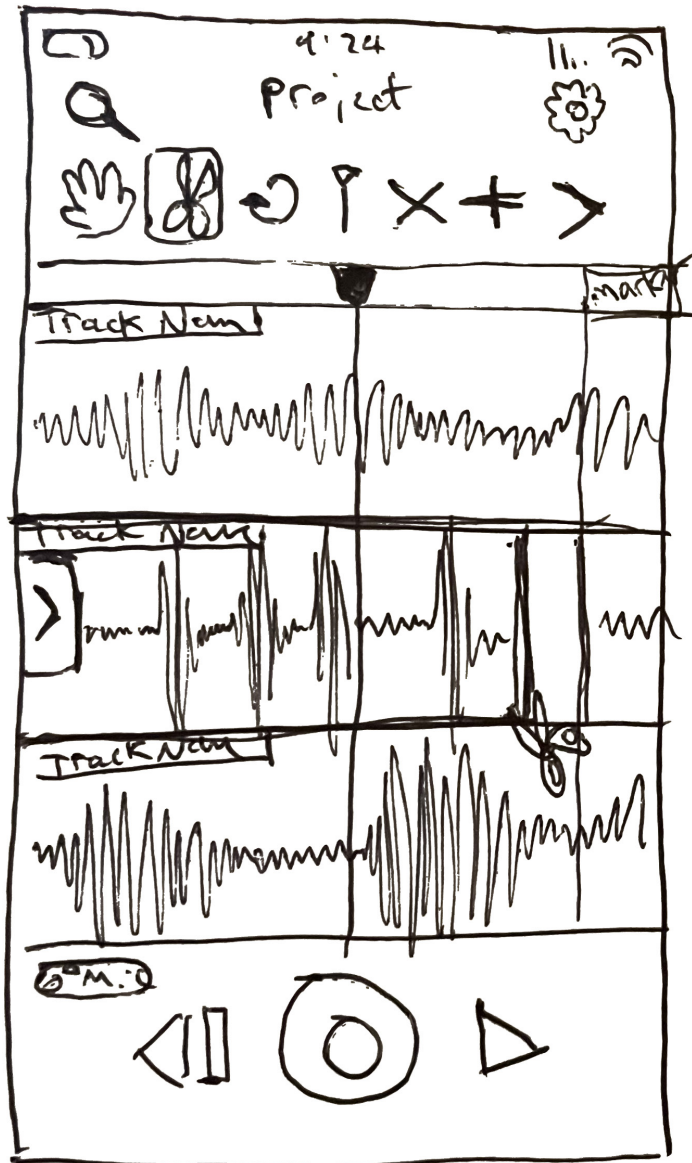
Looper Apps

Auxe Studio is an example of a “looper” app, a new mobile first approach to music making designed around touch input. The primary workflow of Auxe is the creation of loops and patterns using included software instruments and drum kits. These loops can then be assembled in a sequencer to form the structure of a song. Looper apps are an incredibly fun and rewarding way to assemble complicated musical ideas quickly. However, they largely fail for instrumental musicians and vocalists who want to record non-looping musical ideas as demos.

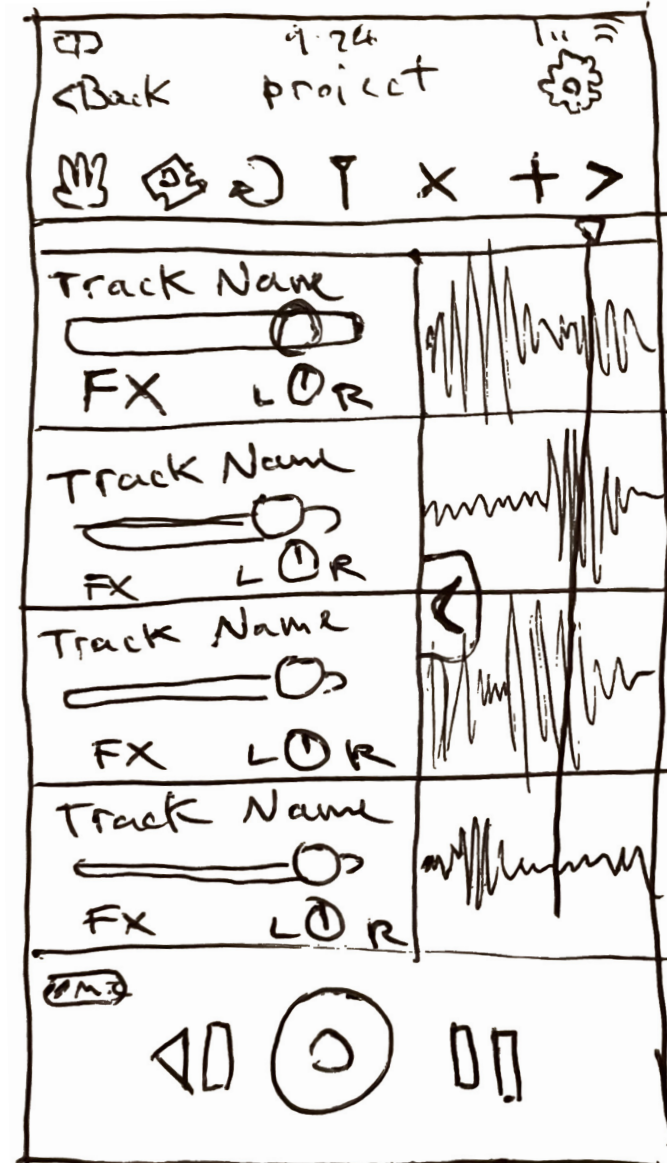


Interface Overview

The Song Sketch interface is designed to be instantly understandable and intuitive to musicians who have used a desktop DAW before. The interface is divided into four primary sections: the toolbar, timeline, bottom bar and mixer.



Early Tracks Editor Sketch



Early Mixer Sketch

Toolbar

The toolbar contains all of the editing functions of Song Sketch. Users press on a tool to activate it and then select, if applicable, where on the timeline they'd like the tool's action to take place. From left to right the tools are: hand, scissors, undo, delete, add track, add marker and export

Timeline

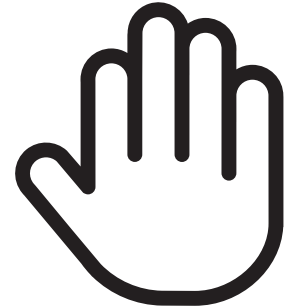
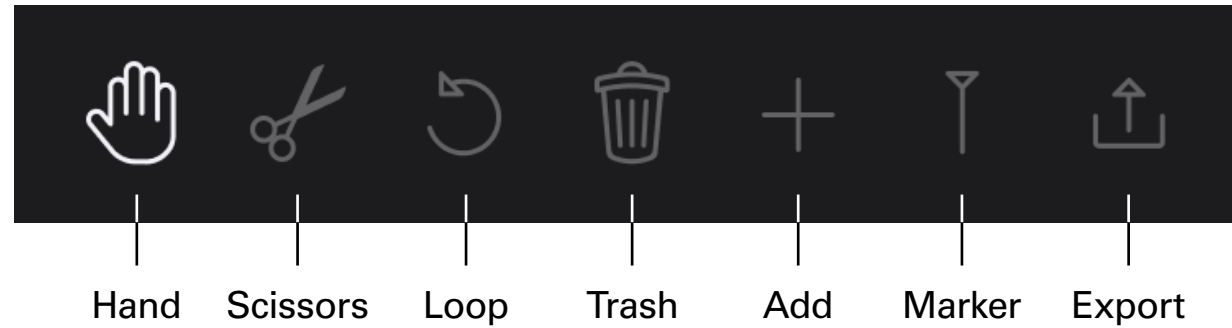
The timeline is the primary editing and playback interface of Song Sketch. All tracks recorded by the user are laid out on top of one another and can be edited using the tools in the toolbar. By default, Song Sketch assigns the first four created tracks to the colors red, green, yellow and blue for organizational purposes and to reinforce consistent branding. Individual track colors can be fully customized in the mixer.

Bottom Bar

The bottom bar contains the playback and input selection controls for Song Sketch. The time elapsed and time remaining for the project are viewable on the left. Buttons for starting a new recording, playing, pausing and restarting playback are located in the center of the bar. Input selection is located on the right.

Mixer

The mixer enables precise control of track parameters such as volume, panning and effects. Tracks can be renamed and reassigned colors for organizational purposes. Additionally, the mixer allows for track volume level adjustment and left/right panning control. Tracks can also be individually soloed and muted for precise editing.



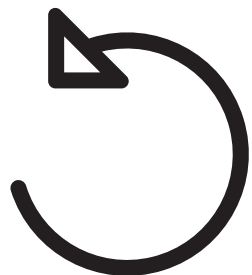
Hand Tool

Used to interact with and move tracks around on the timeline. You can drag from the beginning or end of a track to shorten or lengthen them.



Scissors Tool

Used to cut up and split tracks. Once the scissors tool is selected, press where on the track you want to make the cut.



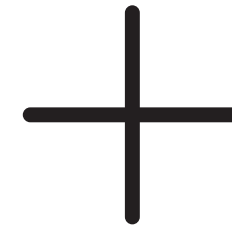
Undo Tool

Used to undo the last action you've made. To redo an action, press and hold the tool.



Trash Tool

Used to delete tracks that you've recorded. Once the trash tool is selected, tap on any track to delete it.



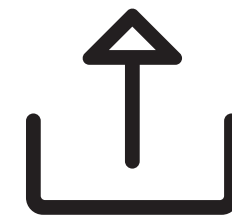
Add Track Tool

Used to manually create a new track. Tracks are also created automatically when the record button is pressed.



Marker Tool

Used to create annotated markers on the timeline. Press any point on the timeline to create a marker.



Export Tool

Used to export the track, either as a mix down of the project or as track stems. The audio files are able to be managed using the system share sheet.

Mixer Controls

**Volume Slider**

The volume level of tracks can be adjusted from -100db to +6db. Levels between -100db and -12db are marked green, between -12db and 0db marked yellow and any level above 0db is marked red to indicate audio clipping.

**FX, Solo and Mute Controls**

Individual effects can have audio effects applied to them by selecting the "FX" button. Users can select effects and control their parameters using the effects pop-up. Additionally, tracks can be solo'ed with only the selected track is outputting audio, or they can be muted, so that the selected track cannot output audio.

**Left/Right Panning**

Tracks can be individually panned for a stereo effect. There are 200 degrees of variability, meaning that tracks can have a panning value from -100 (full left) to +100 (full right).

Bottom Bar Controls

**Record and Playback Controls**

The bottom bar houses the recording and playback controls. When the record button is pressed, a new track is automatically created. Alternatively, if a track is selected manually, Song Sketch will record to that track instead. Typical playback controls are also included.

**Input Selection**

Users can toggle between two inputs for recording by tapping on the input selection button. Input 1 is the microphone input, utilizing the device's internal microphone. Input 2 is the direct input, allowing for direct capture of an instrument's audio if a compatible DI accessory is connected the device.

**Time Elapsed/Time Remaining**

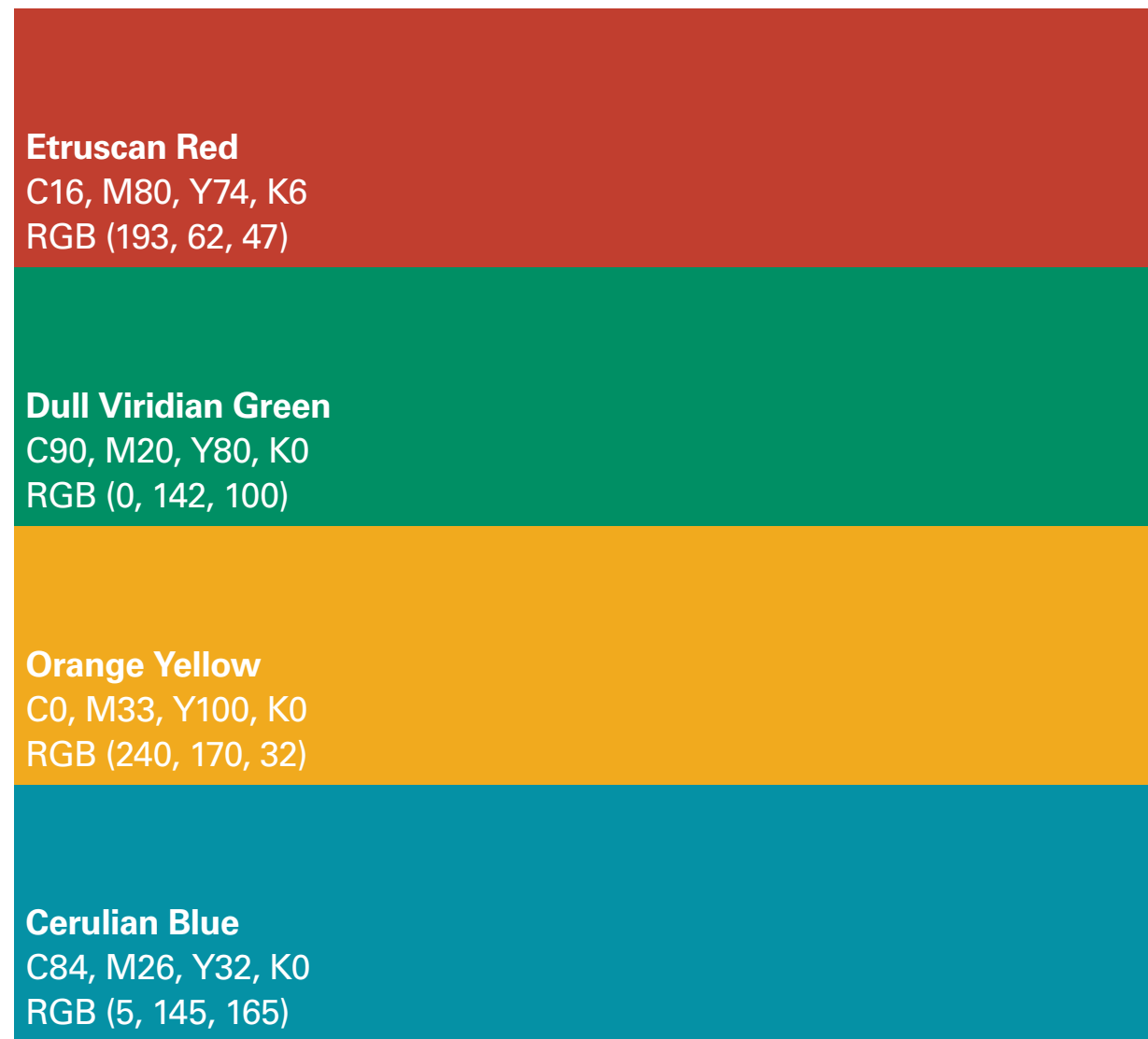
Users can see where in the project the playhead is located in minutes and seconds. Additionally, the total length of the project is displayed as the second number.

Univers LT 65 Bold Song Sketch

Univers LT 55 Roman
Song Sketch Interface

Font Selection

Univers LT Standard was chosen as the typeface for Song Sketch because of its readability and versatility. Song Sketch is meant to function as a professional tool for working musicians and Univers aids in setting this professional tone for the application. The Song Sketch wordmark is set in Univers 65 Bold, and the application's interface is set in Univers 55 Roman.



Color Selection

Colors within the Song Sketch application are strictly monochromatic utilizing a set of modified gray hues from the Apple Human Interface Guidelines. The exception to this is track organization – with the four default track colors chosen to provide a vibrant, yet inoffensive base for organizing content within the app. The four default track colors are also used for branding outside of the app.



Song Sketch

Song Sketch Wordmark

Song Sketch

Unmodified Univers LT

Detail Comparison "n" and "g"



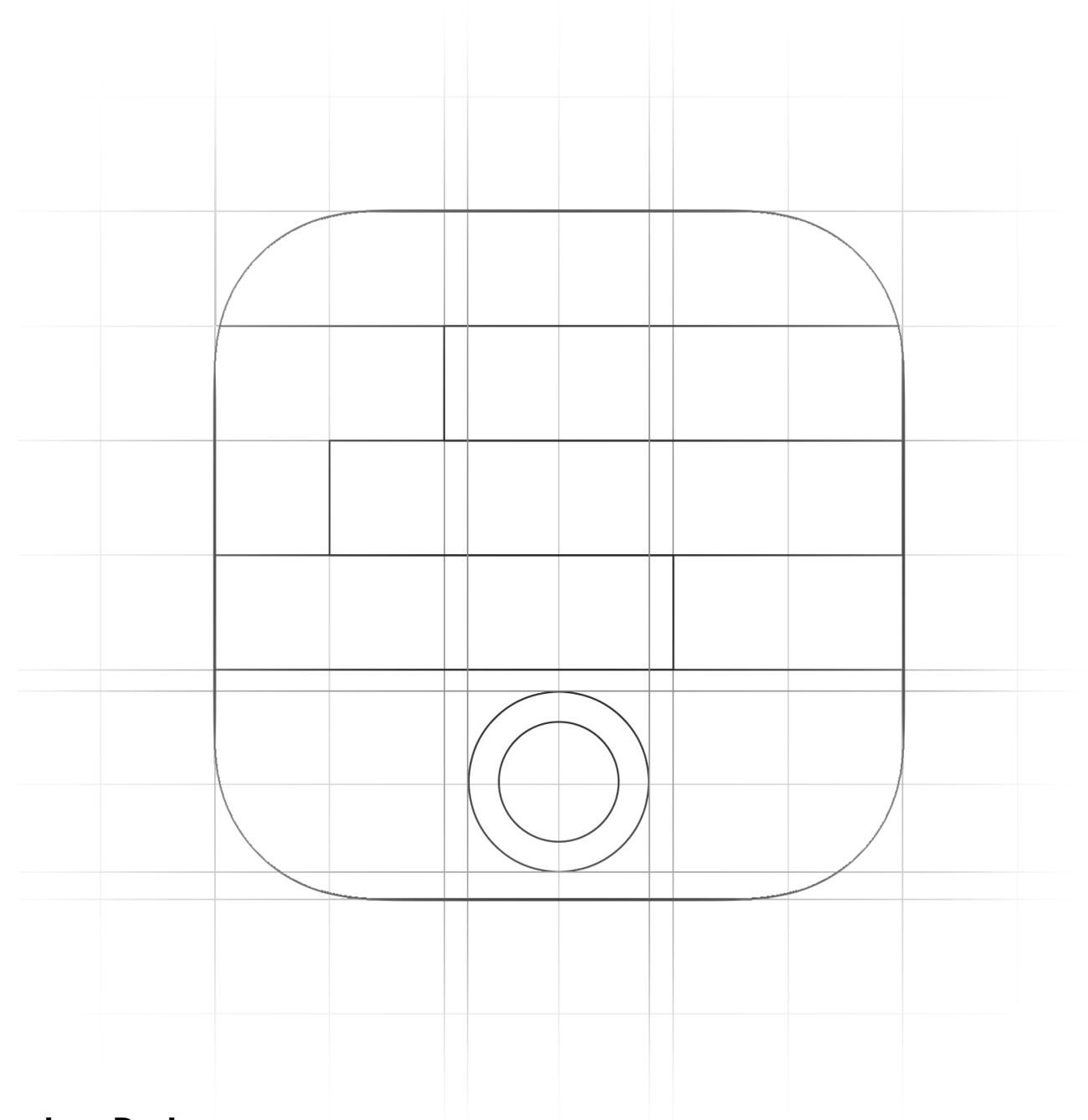
Wordmark on Color

Wordmark Design

The Song Sketch Wordmark is set in Univers LT 65 Bold with condensed letter spacing. The wordmark is bold and eye catching, yet unobtrusive and consistent with the app's understated and professional appearance. The letters "n" and "g" have been slightly modified to remove the slant at the letter's terminal.

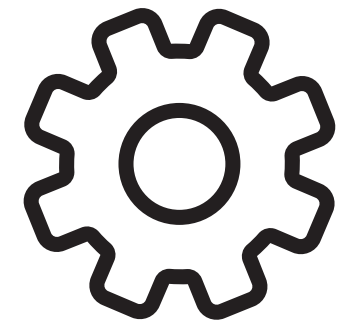
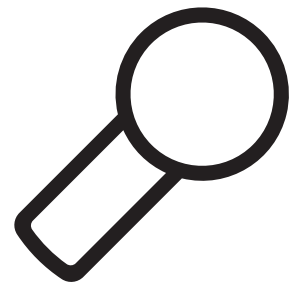
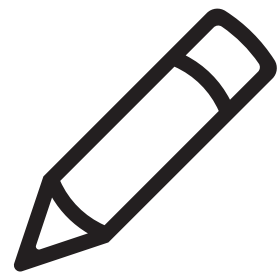
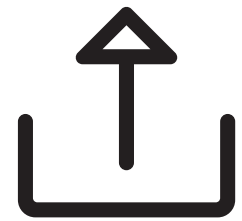
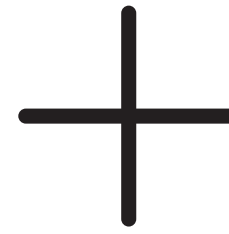
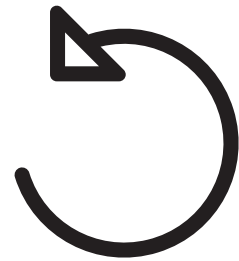
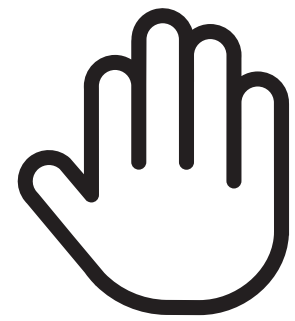


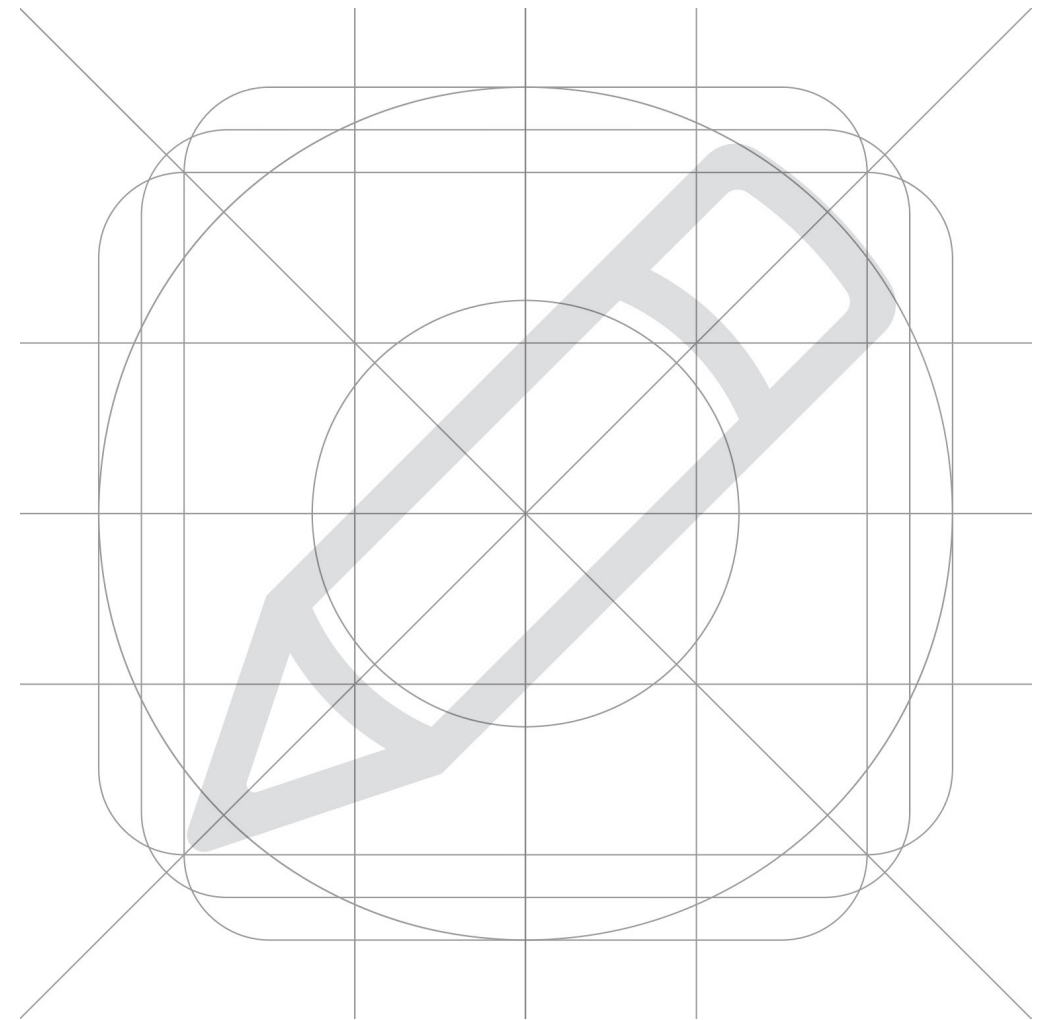
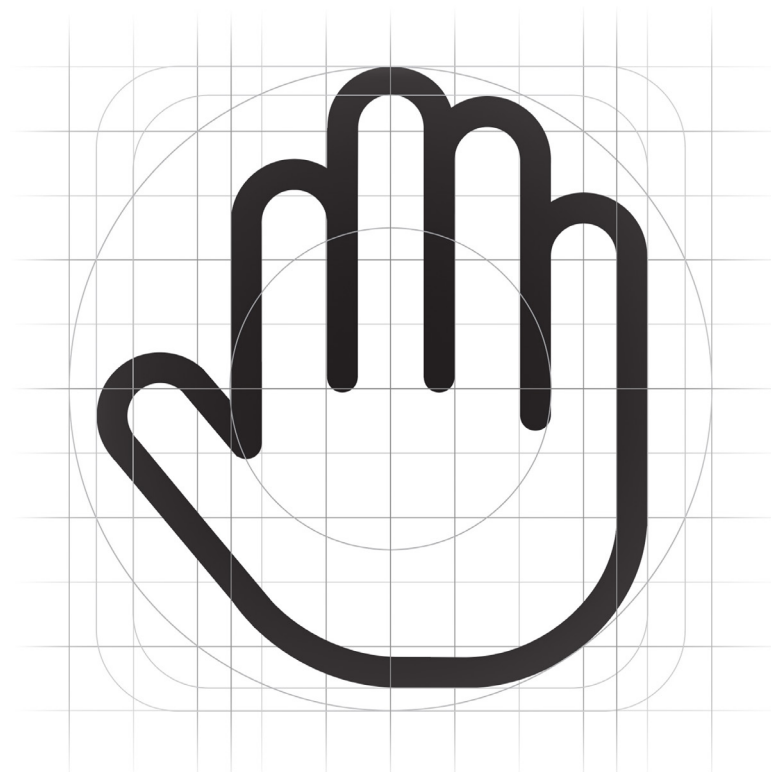
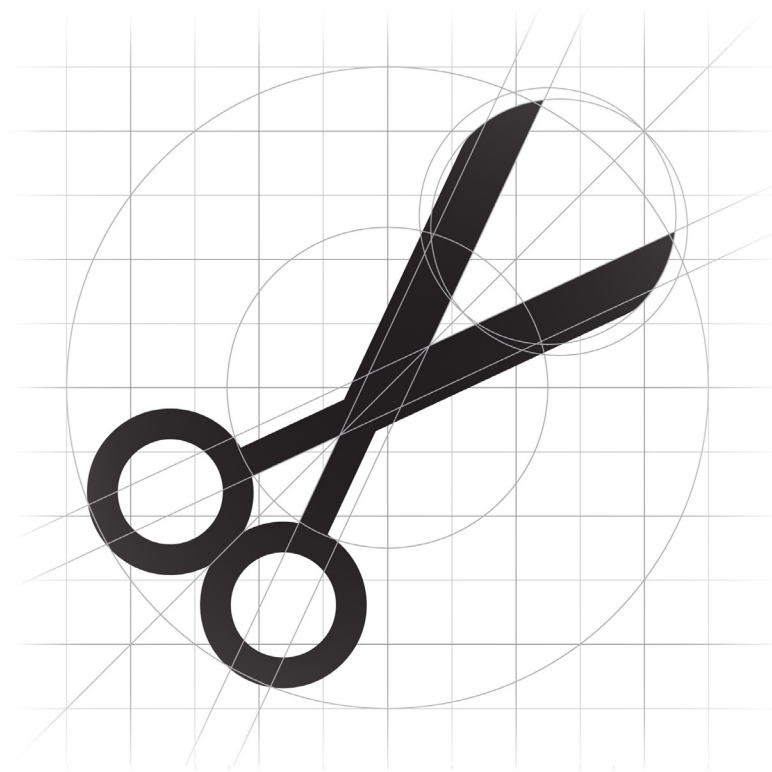
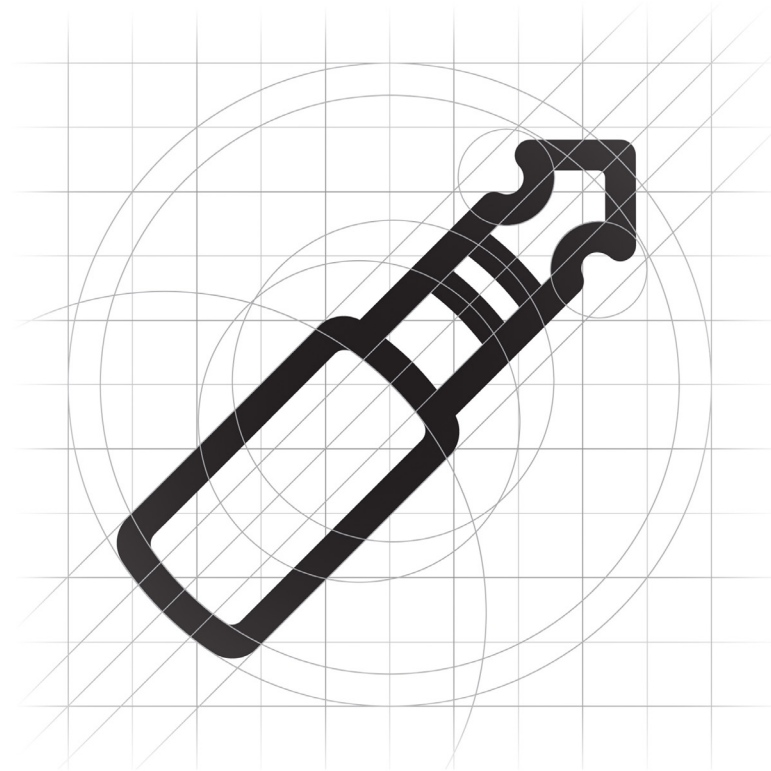
Song Sketch App Icon



Application Icon Design

The Song Sketch app icon is a simplified representation of the Song Sketch user interface. A direct pictorial representation of the app's function proved to be the most effective in user testing and consistent with the app's minimal and understated appearance. The icon was constructed on an 48 x 48px grid with 8px subdivisions.





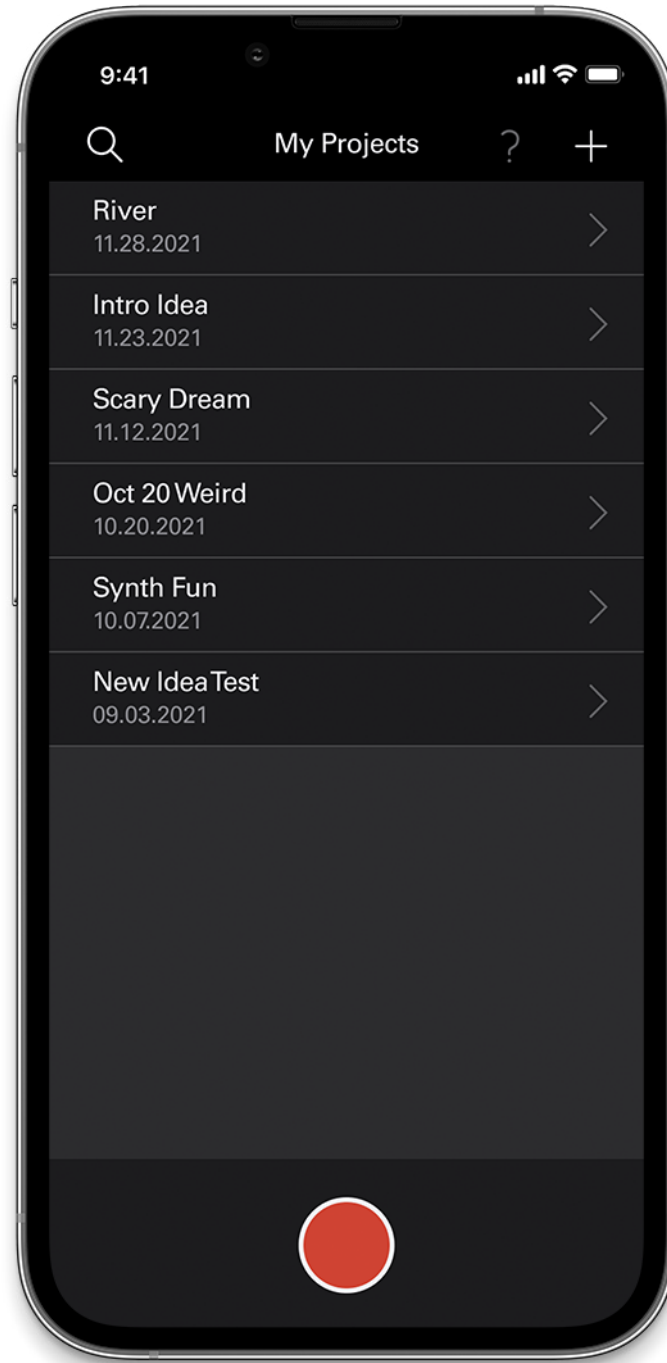
Icon Keylines

Iconography

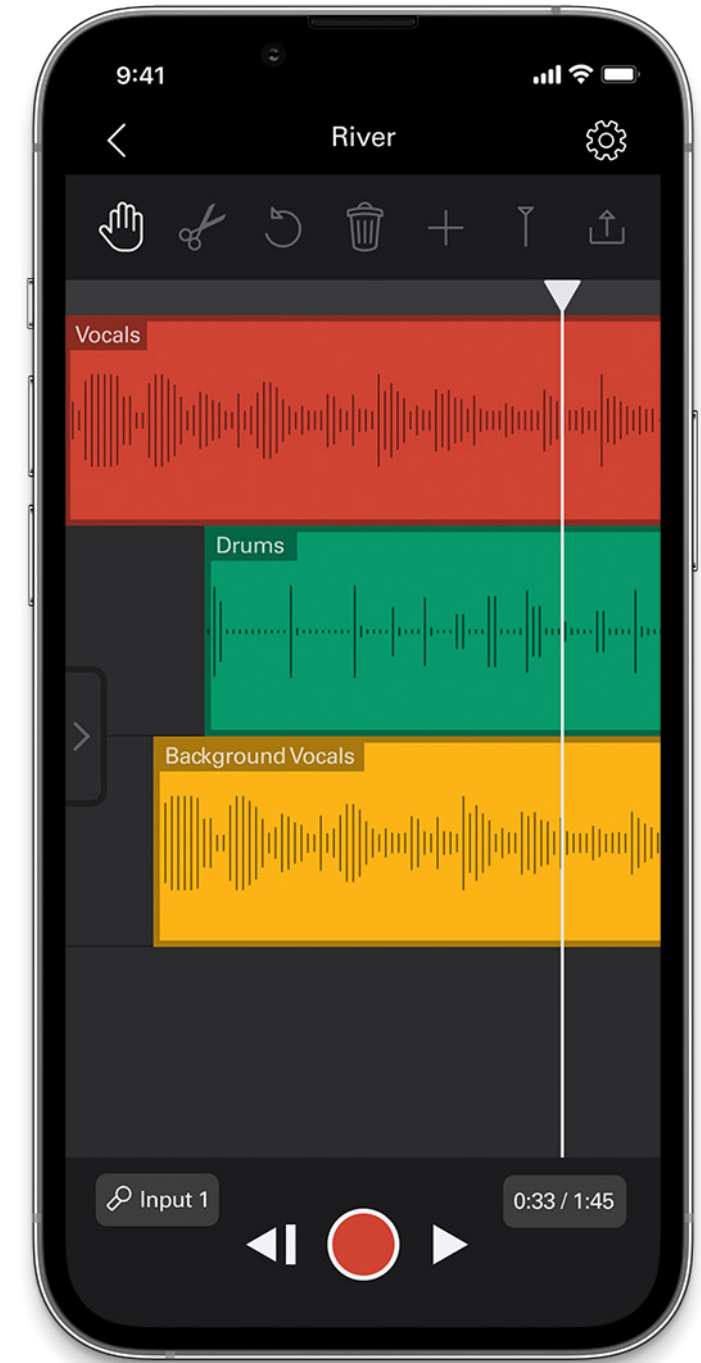
The icons for Song Sketch were constructed on a 96 x 96px grid with 8px subdivisions. The stroke width is 2.5px. The lines of the icons follow simple geometric shapes and the following keylines: 20px circle, 36px square, 32 x 40px rectangle and a 40px circle.



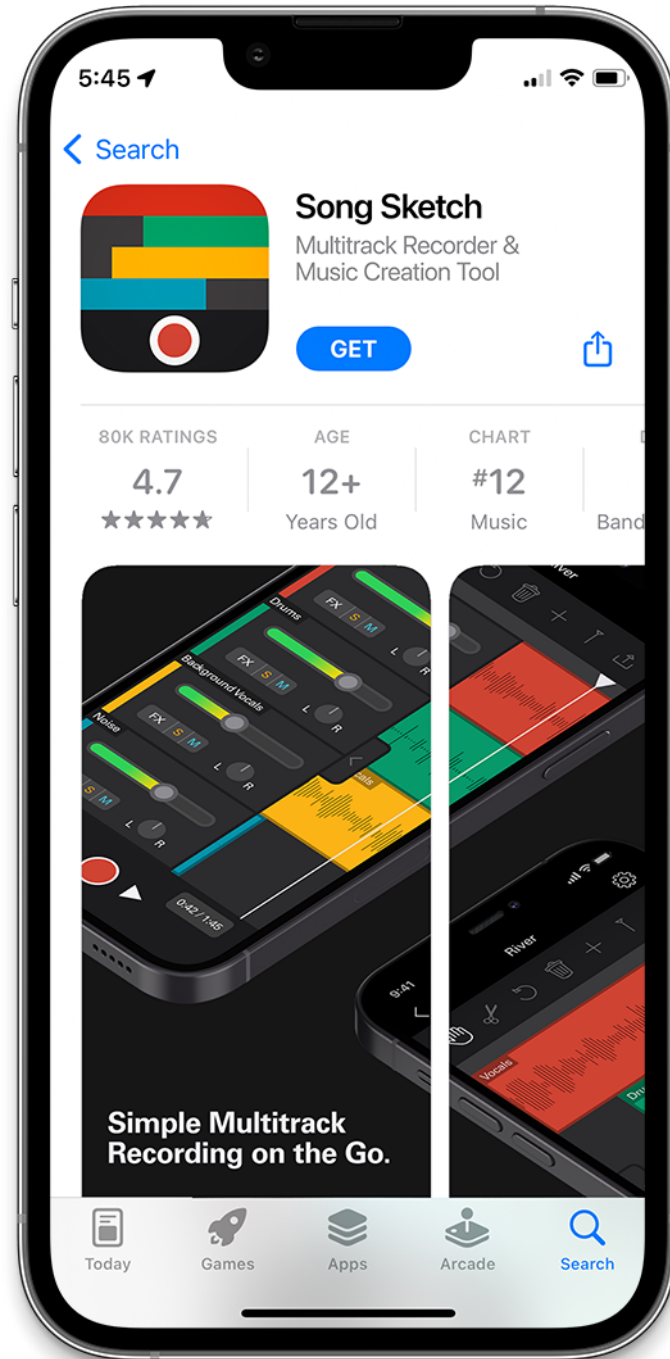
App Icon on iOS Home Screen



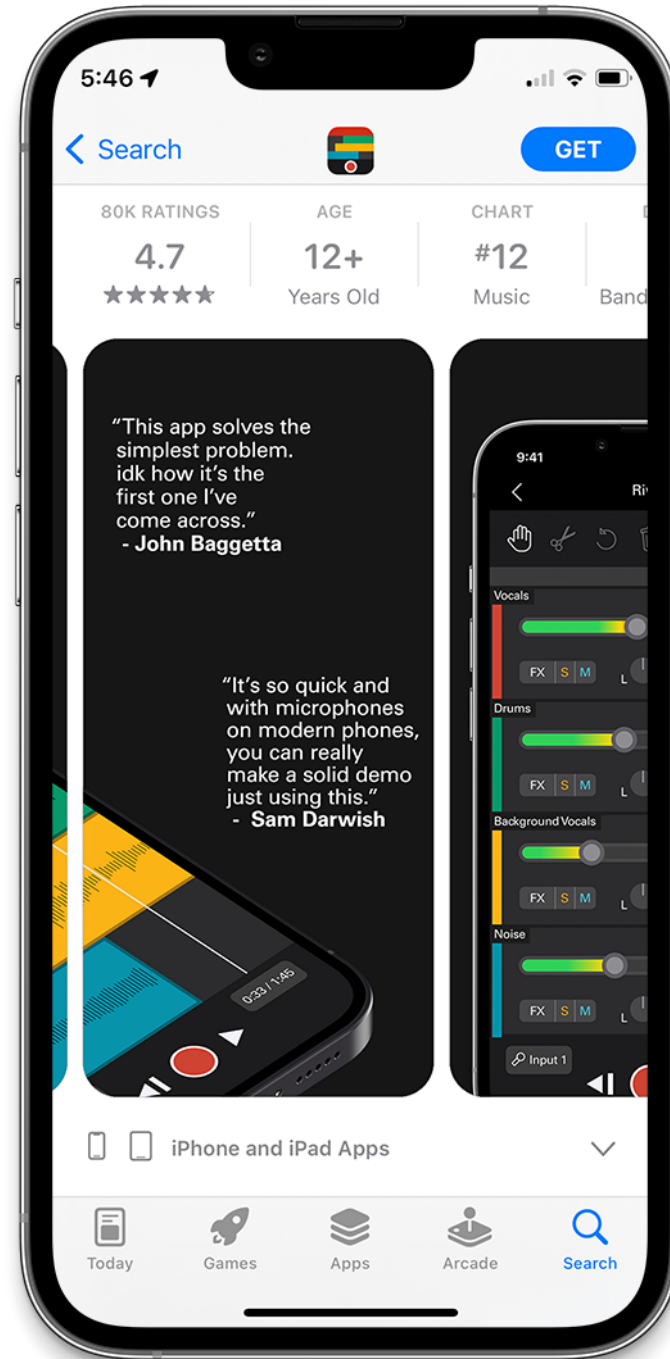
Song Sketch Projects View



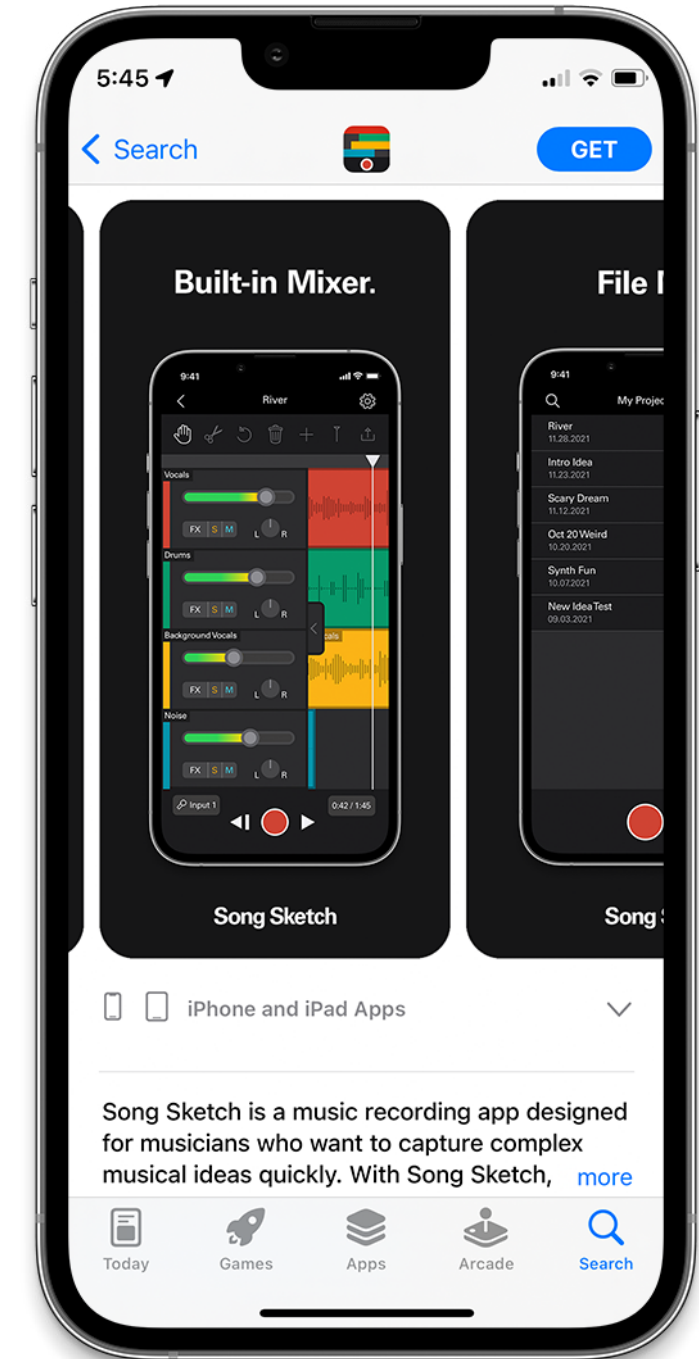
Song Sketch Editor View



Song Sketch App Store Listing



Feature Slide Showing Reviews



Feature Slide Showing Description

